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<p>Lobachevski Illuminated Department of Plant and Environmental Sciences, Weizmann Institute of Science, Rehovot, Israel. ?† These authors contributed equally to this work. See allHide authors and affiliations Algal blooms are ...</p>
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<p>Get started in the world of software development: go from zero knowledge of programming to comfortably writing small to medium-sized programs in Python. Programming can be intimidating (especially when most books on software require you to know and use obscure command line instructions) but it doesn't have to be that way! In Learn to Program with Python, author Irv Kalb uses his in-person teaching experience to guide you through learning the Python computer programming language. He uses a conversational style to make you feel as though he is your personal tutor. All material is laid out in a thoughtful manner, each lesson building on previous ones. Many real-world analogies make the material easy to relate to. A wide variety of well-documented examples are provided. Along the way, you'll develop small programs on your own through a series of coding challenges that reinforce the content of the chapters. What You Will Learn Learn fundamental programming concepts including: variables and assignment statements, functions, conditionals, loops, lists, strings, file input and output, Internet data, and data structures Get comfortable with the free IDLE Interactive Development Environment (IDE), which you will use to write and debug all your Python code - no need to use the command line! Build text-based programs, including a number of simple games Learn how to re-use code by building your own modules Use Python's built-in data structures and packages to represent and make use of complex data from the Internet Who This Book Is For This book assumes that you have absolutely no prior knowledge about programming. There is no need to learn or use any obscure Unix commands. Students of any age who have had no exposure to programming and are interested in learning to do software development in the Python language. The book can be used as a text book associated with a high school or college introduction to computer science course. Secondly, people who have had exposure to some computer language other than Python, who would like to build good habits for programming in Python.</p>
<p>This physics extension file includes teaching notes, guidance on coursework activities and equipment. It has at least one assignment for each topic in the textbooks - suitable for classwork and homework. A comprehensive range of practical activities are included. It contains extensive Key Skills and ICT materials. An exam file resource containing a complete set of exam style questions, in a format that can be used throughout Years 10 and 11, or as a resource for a revision programme is included.</p>
<p>Move from zero knowledge of programming to comfortably writing small to medium-sized programs in Python. Fully updated for Python 3, with code and examples throughout, the book explains Python coding with an accessible, step-by-step approach designed to bring you comfortably into the world of software development. Real-world analogies make the material understandable, with a wide variety of well-documented examples to illustrate each concept. Along the way, you'll develop short programs through a series of coding challenges that reinforce the content of the chapters. Learn to Program with Python 3 guides you with material developed in the author's university computer science courses. The author's conversational style feels like you're working with a personal tutor. All material is thoughtfully laid out, each lesson building on previous ones. What You'll Learn Understand programming basics with Python, based on material developed in the author's college courses Learn core concepts: variables, functions, conditionals, loops, lists, strings, and more Explore example programs including simple games you can program and customize Build modules to reuse your own code Who This Book Is For This book assumes no prior programming experience, and would be appropriate as text for a high school or college introduction to computer science.</p>
<p>Use teacher-made tests, appropriate testing accommodations, technology-based testing, and classroom-based assessments to give students with diverse needs the opportunity to achieve!</p>
<p>MATLAB: A Practical Introduction to Programming and Problem Solving, Fourth Edition, winner of a 2017 Textbook Excellence Award (Texty), has been updated to reflect the functionality of the current version of MATLAB, including the new H2 Graphics system. It features new and revised end-of-chapter exercises, more engineering applications to help the reader learn this software tool in context, and a new section on object-oriented programming in MATLAB. MATLAB has become the standard software tool for solving scientific and engineering problems due to its powerful built-in functions and its ability to program. Assuming no knowledge of programming, this book guides the reader through both programming and built-in functions to easily exploit MATLAB's extensive capabilities for tackling engineering problems. The book starts with programming concepts, such as variables, assignments, and selection statements, moves on to loops, and then solves problems using both the programming concept and the power of MATLAB. In-depth coverage is given to input/output, a topic fundamental to many engineering applications. Winner of a 2017 Textbook Excellence Award (Texty) from the Textbook and Academic Authors Association Presents programming concepts and MATLAB built-in functions side-by-side Offers a systematic, step-by-step approach, building on concepts throughout the book and facilitating easier learning Includes sections on common pitfalls and programming guidelines to direct students toward best practices Combines basic programming concepts, built-in functions, and advanced topics for problem solving with MATLAB to make this book uniquely suitable for a wide range of courses teaching or using MATLAB across the curriculum</p>
<p>A user-friendly, object-oriented language, Python is quickly becoming the favorite introductory programming language among students and instructors. Many find Python to be a more lucid language than Java but with much of the functionality and therefore the ideal first language for those entering the world of Computer Science. Python Programming in Context, Second Edition is a clear, accessible introduction to the fundamental programming and problem solving concepts necessary for students at this level. The authors carefully build upon the many important computer science concepts and problem solving techniques throughout the text and offer relevant, real-world examples and exercises to reinforce key material. Programming skills throughout the text are linked to applied areas such as Image Processing, Cryptography, Astronomy, Music, the Internet, and Bioinformatics, giving students a well-rounded look of its capabilities.</p>
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